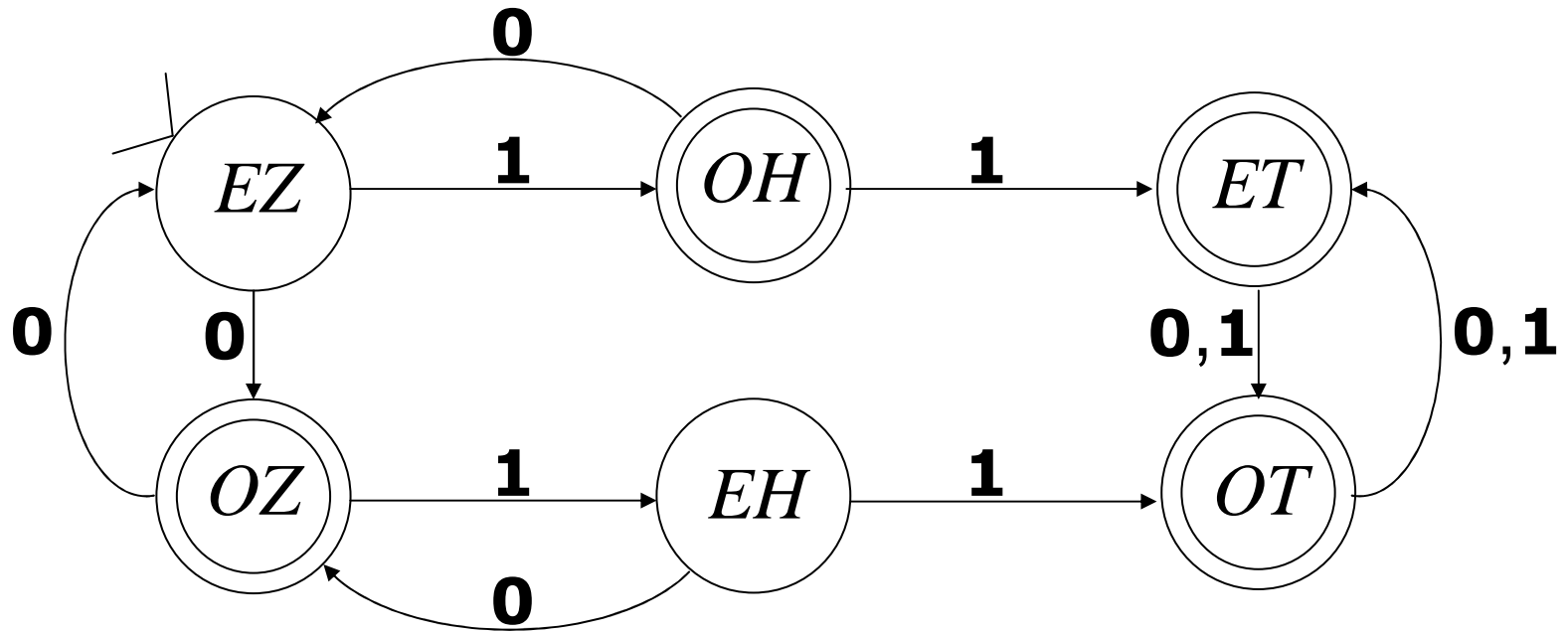
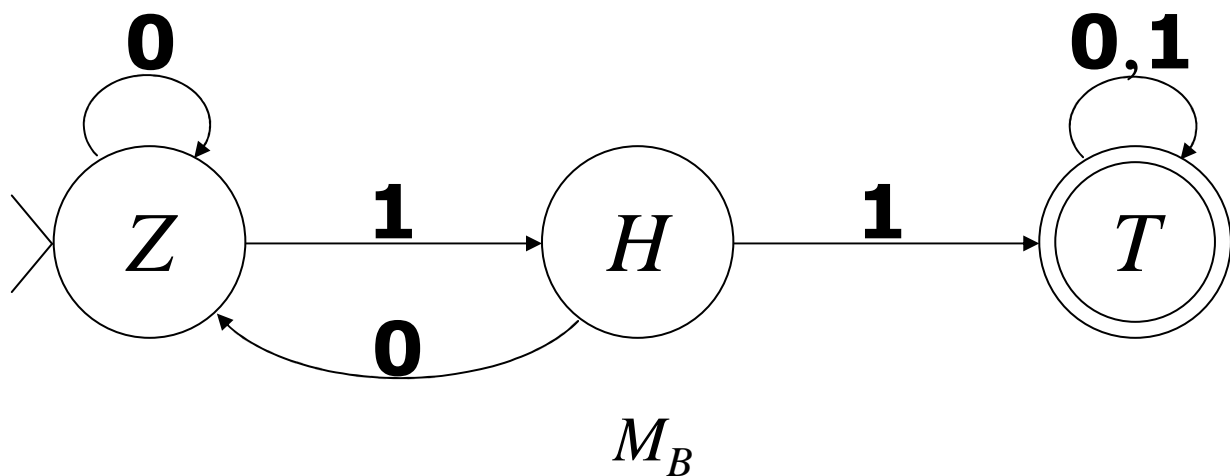
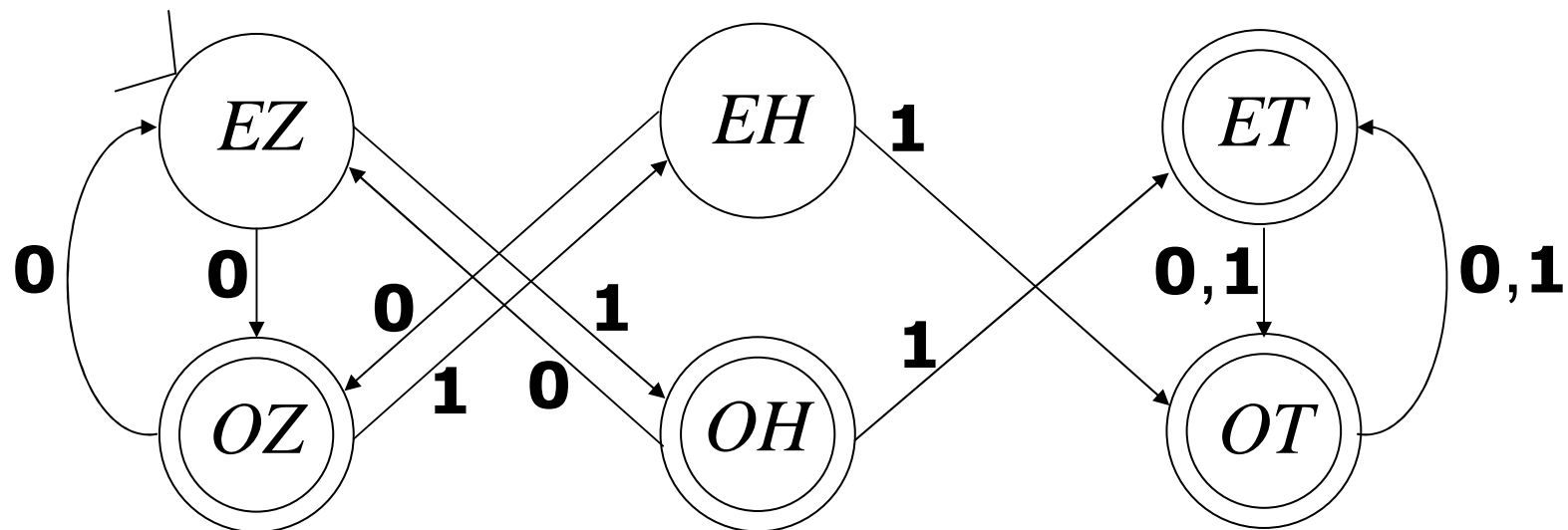
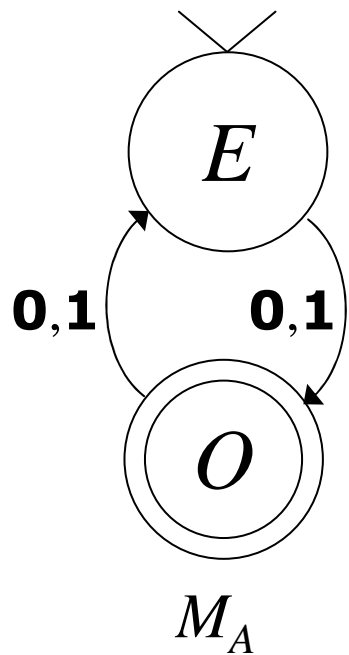


$$M_{AB} = M_A \cup M_B$$

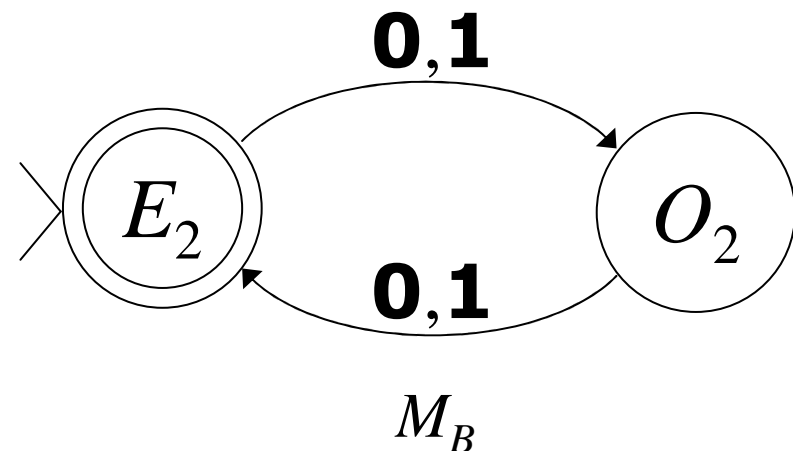
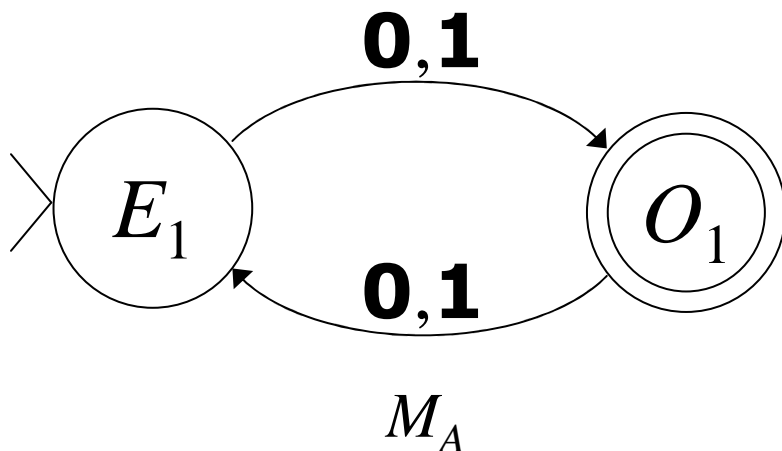


$$M_{AB} = M_A \cup M_B$$



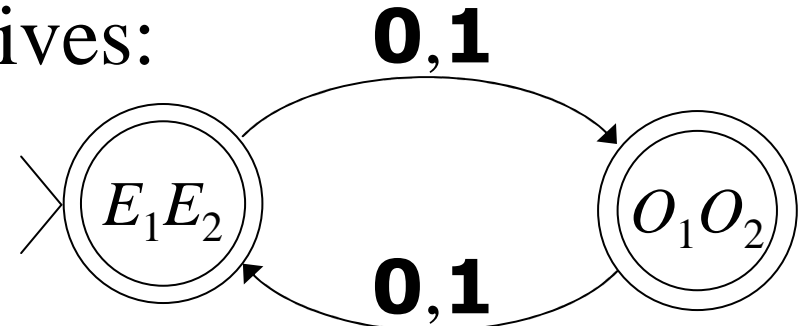
More Facts About FSA Unions

- The construction algorithm guarantees a machine that models the union of two languages. It doesn't guarantee a *good* one.
- For example:
 - $A = \{s \mid \text{the length of } s \text{ is odd}\}$
 - $B = \{s \mid \text{the length of } s \text{ is even}\}$

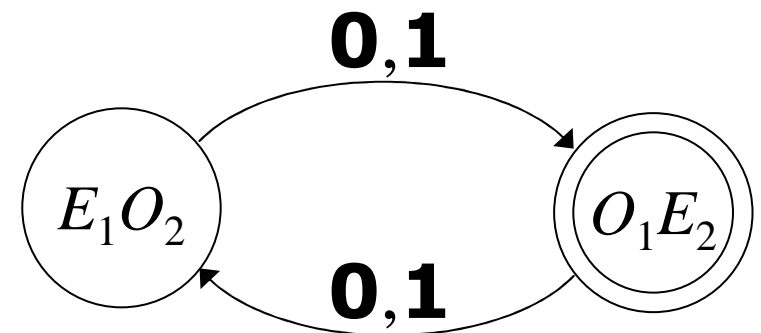
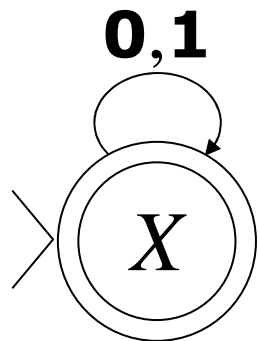


More Facts About FSA Unions

- The construction algorithm gives:



- ...which is clearly not the easiest way to model the language $\{s \mid \text{the length of } s \text{ is either even or odd}\}$.



- But it works.

Tips on Minimizing States

- Suppose you have:

- $Q = \{A, B, C, D\}$

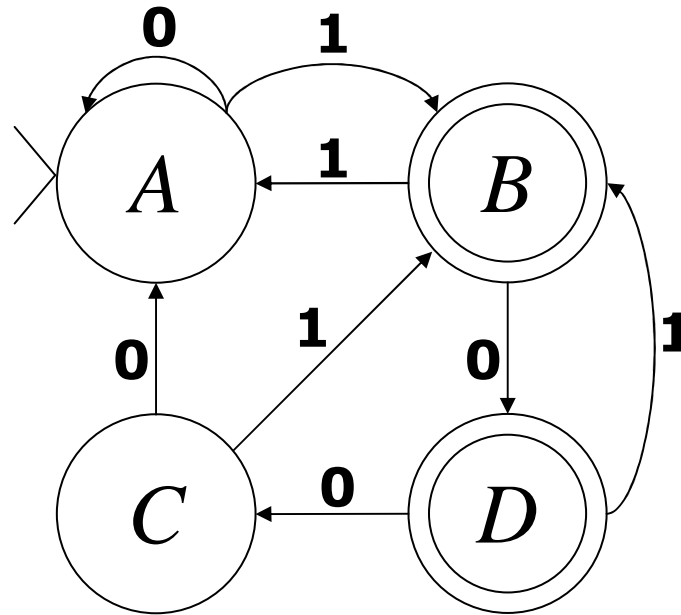
- $\Sigma = \{0, 1\}$

- $\delta = \begin{matrix} & 0 & 1 \end{matrix}$

A	A	B
B	D	A
C	A	B
D	C	B

- $s = A$

- $F = \{B, D\}$



- This can be done in three states.
- How?

Tips on Minimizing States

- $Q = \{A, B, \cancel{C}, D\}$

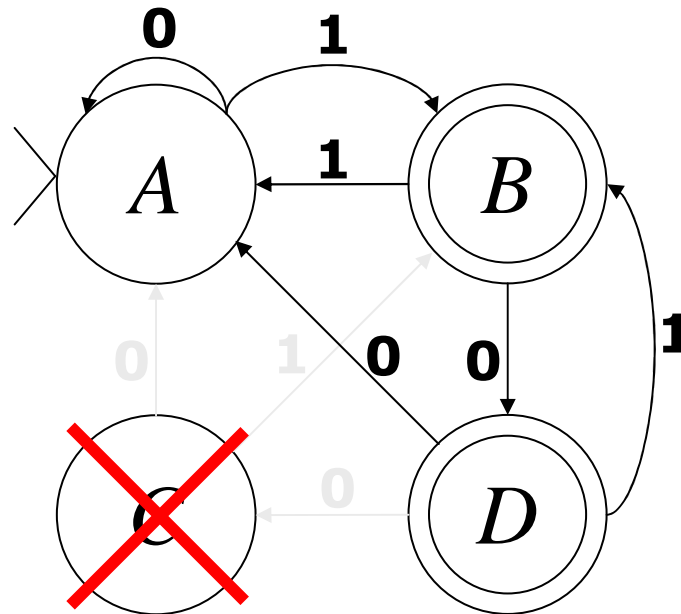
- $\Sigma = \{0, 1\}$

- $\delta = \begin{matrix} 0 & 1 \end{matrix}$

A	A	B	←
B	D	A	
C	A	B	←
D	A	B	

- $s = A$

- $F = \{B, D\}$



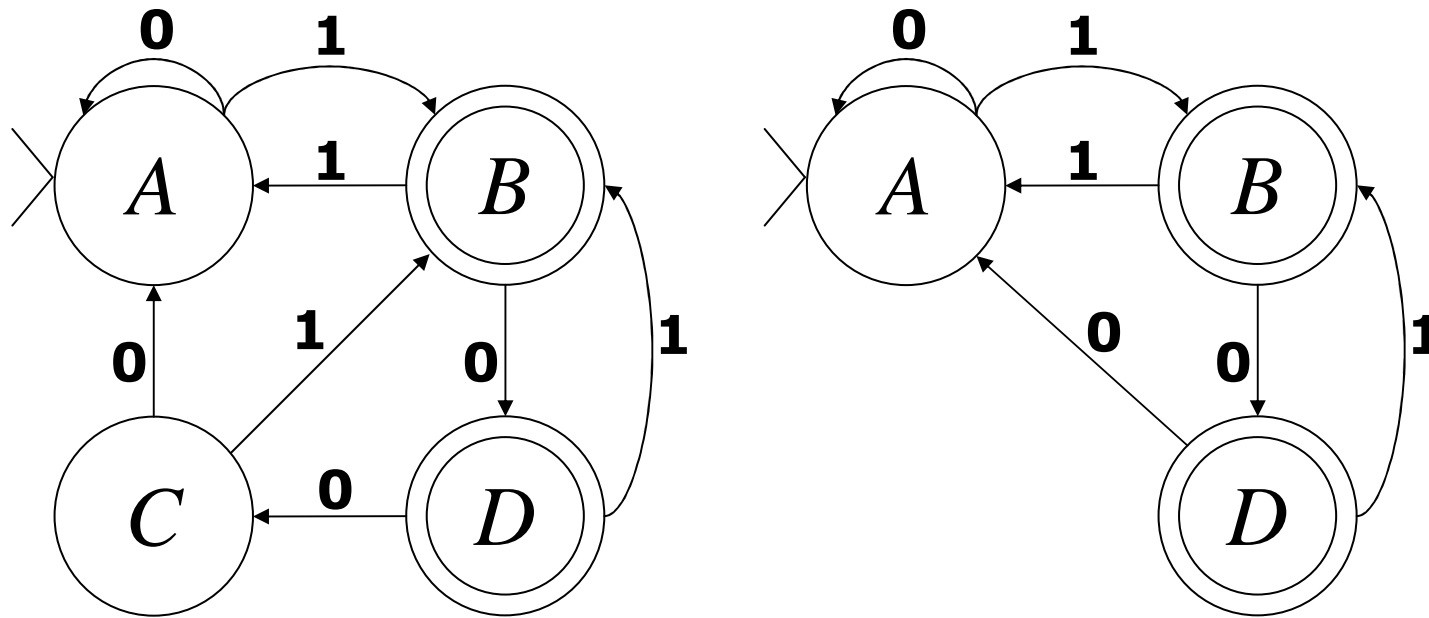
- These two states are doing the same work!

- Both of them indicate: if you see a **0**, go to A; if you see a **1**, go to B.

- Therefore...

Tips on Minimizing States

- You can verify that both machines model the same language.



- This may not eliminate every extra state, but it can help.